

On Exams with the Isabelle Proof Assistant

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Introduction

- Our graduate course in automated reasoning needs an evaluation of student outcomes
- We use Isabelle throughout the course
- The exam is also in Isabelle
- How can we test that students know what is going on when Isabelle has so much automation?
- How can we make the grading as easy as possible?

Overview of our exam questions

- **1** Isabelle proofs without automation
- 2 Verification of functional programs in Isabelle/HOL
- ³ Natural deduction proofs
- **4** Sequent calculus proofs
- **6** General proofs in Isabelle/HOL with Isar

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Isabelle/Pure

- Students are asked to prove simple logical formulas
- Higher-order logic
- No automation
- Proof rules must be applied manually
- Isabelle can infer which rule to use in many, but not all, cases

[Isabelle proofs without automation](#page-4-0)

Example

subsection <Ouestion 1>

text < Replace "by blast" with a proof in Pure True (if possible omit names of Pure True rules). >

proposition $\langle p \leftrightarrow \neg \neg p \rangle$ by blast

Example

subsection <Ouestion 1>

text < Replace "by blast" with a proof in Pure True (if possible omit names of Pure True rules). >

```
proposition \langle p \leftrightarrow \neg \neg p \rangleproof
   assume p
   show \leftarrow - p>
   proof
     assume \leftarrow p>
      from this and \langle D \rangle show \perp ..
   qed
next
   assume \leftarrow - pshow p
   proof (rule ccontr)
     assume \leftarrow p>
     with \leftarrow - p> show \perp ..
  qed
qed
```
[Verification of programs](#page-7-0)

Programming and proving

- Simple functional programs
- Simple proofs by induction
- Automation is allowed
- Finding the right level of complexity is hard

[Verification of programs](#page-7-0)

Example

subsection <Question 1>

text < Using only the constructors 0 and Suc and no arithmetical operators, define a recursive function triple :: $\langle nat \Rightarrow nat \rangle$ and prove $\langle triple \space n = 3 * n \rangle$.

Example

subsection <Ouestion 1>

text < Using only the constructors 0 and Suc and no arithmetical operators, define a recursive function triple :: $\langle nat \Rightarrow nat \rangle$ and prove $\langle triple \space n = 3 * n \rangle$.

```
fun triple :: < nat \Rightarrow nat> where
  triangle 0 = 0\langletriple (Suc n) = Suc (Suc (Suc (triple n))) \rangle
```

```
Lemma <triple n = 3 * n >
 by (induct n) simp all
```
[Natural deduction proofs](#page-10-0)

Natural Deduction Assistant

- Graphical web application for natural deduction proofs
- Classical first-order logic
- Impossible to apply proof rules wrong, but students still have to choose which ones to use
- Students export proofs to Isabelle

[Natural deduction proofs](#page-10-0)

Example

subsection <Question 1>

text < Use NaDeA to prove the following formula and include the load lines as a $(*...*)$ comment. >

proposition $\cdot ((A \rightarrow B) \rightarrow A) \rightarrow A$ by metis

Example

Natural Deduction Assistant

- Imp I $\left[1\right]$ $((A \rightarrow B) \rightarrow A) \rightarrow A$ 1
- $[(A \rightarrow B) \rightarrow A] A$ \mathcal{L} **Boole**
- \mathbf{z} Imp F $[A \rightarrow (A \rightarrow B) \rightarrow A]$
- Assume $[A \rightarrow \bot (A \rightarrow B) \rightarrow A] A \rightarrow \bot$ Δ
- Imp E $[A \rightarrow (A \rightarrow B) \rightarrow A] A$ 5
- 6 $[A \rightarrow (A \rightarrow B) \rightarrow A](A \rightarrow B) \rightarrow A$ Assume
- $\overline{7}$ $[A \rightarrow \bot, (A \rightarrow B) \rightarrow A] A \rightarrow B$ Imp I
- R **Boole** $[A, A \rightarrow \bot, (A \rightarrow B) \rightarrow A] B$
- q $[B \rightarrow \bot, A, A \rightarrow \bot, (A \rightarrow B) \rightarrow A] \bot$ Imp E
- $[B \rightarrow \bot, A, A \rightarrow \bot, (A \rightarrow B) \rightarrow A] A \rightarrow \bot$ $10¹$ Assume
- $[B \rightarrow \perp, A, A \rightarrow \perp, (A \rightarrow B) \rightarrow A] A$ 11 Assume

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[Natural deduction proofs](#page-10-0)

Example

```
proposition \frac{n}{4} (A \rightarrow R) \rightarrow A) \rightarrow A<sup>*</sup>
  by blast
theorem "semantics e f g (Imp (Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)) (Pre 0 [1))"
proof (rule soundness)
  show "OK (Imp (Imp (Imp (Pre 8 [1) (Pre 1 [1)) (Pre 8 [1)) (Pre 8 [1)) [1"
  proof (rule Imp I)
    show "OK (Pre 8 [1) [Tmn (Tmn (Pre 8 [1) (Pre 1 [1)) (Pre 8 [1)]"
    proof (rule Boole)
      show "OK Falsity (Imp (Pre 0 (1) Falsity, Imp (Imp (Pre 0 (1) (Pre 1 (1)) (Pre 0 (1))"
      proof (rule Imp E)
        show "OK (Imp (Pre 0 [1) Falsity) [Imp (Pre 0 [1) Falsity, Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)]"
          by (rule Assume) simp
      next
        show "OK (Pre 0 []) [Imp (Pre 0 []) Falsity, Imp (Imp (Pre 0 []) (Pre 1 [])) (Pre 0 [])]"
        proof (rule Imp E)
          show "OK (Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)) [Imp (Pre 0 [1) Falsity, Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)]"
            by (rule Assume) simp
        next
          show "OK (Imp (Pre 0 [1) (Pre 1 [1)) [Imp (Pre 0 [1) Falsity, Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)]"
          proof (rule Imp I)
            show "OK (Pre 1 [1] [Pre 0 [1, Imp (Pre 0 [1] Falsity, Imp (Imp (Pre 0 [1]) (Pre 1 [1]) (Pre 0 [1]]"
            proof (rule Boole)
              show "OK Falsity [Imp (Pre 1 []) Falsity, Pre 0 [], Imp (Pre 0 []) Falsity, Imp (Imp (Pre 0 []) (Pre 1 [])) (Pre 0 [])]"
              proof (rule Imp E)
                show "OK (Imp (Pre 0 []) Falsity) [Imp (Pre 1 []) Falsity, Pre 0 [], Imp (Pre 0 []) Falsity, Imp (Imp (Pre 0 []) (Pre 1 [])) (Pre 0 [])]"
                   by (rule Assume) simp
              next
                 show "OK (Pre 0 [1) [Imp (Pre 1 [1) Falsity, Pre 0 [1, Imp (Pre 0 [1) Falsity, Imp (Imp (Pre 0 [1) (Pre 1 [1)) (Pre 0 [1)]"
                   by (rule Assume) simp
dec<br>and ded<br>and ded<br>and ded<br>and ded
              qed
ged
```


[Sequent calculus proofs](#page-14-0)

Sequent Calculus Verifier

- Text-based web application for sequent calculus proofs
- Classical first-order logic
- Users must manually specify the result of applying each proof rule
- Students export proofs to Isabelle

[Sequent calculus proofs](#page-14-0)

Example

subsection <Question 2>

text <Construct a SeCaV proof for the following formula and add (*... *) with the shortened proof> **proposition** $\left(\forall x. p x\right) \land q \longrightarrow r \lor (\exists x. p x)$ by metis

[Sequent calculus proofs](#page-14-0)

Example

More problems with complexity

- The full power of Isabelle is too much for an exam situation
- Extremely difficult to find theorems which are too difficult for automation but possible to solve within 15–30 minutes
- Solution: make students "fix" proofs

四类

Example
Example
Example
Example

subsection <Ouestion 1>

text <Replace \<proof> with the "proof ... ged" lines in the following comment and correct the errors such that the structured proof is a proper proof in Isabelle/HOL (do not alter the lemma text). \rightarrow

```
lemma Foobar
  assumes \leftarrow (\forall x. p x)shows \left\langle \exists x, -p \right\rangle\<proof>
^{(*)}proof (rule ccontr)
   assume \left\langle \exists x, -p, x \right\ranglehave \langle \forall x, p \rangle xproof
      fix a
      show \langle p \rangle x>
      proof (rule ccontr)
         show \leftarrow p xthen have \langle \exists x, -p \rangle x \rangle..
         with \leftarrow (\exists x \cdot -p \cdot x) assume \bot..
      qed
   qed
  with \leftarrow (\forall x. p x) show \top..
qed
\ast
```


```
lemma Foobar:
   assumes \leftarrow (\forall x. p x)shows \langle \exists x, -p \rangle xproof (rule ccontr)
   assume \langle \exists x, -p \rangle xhave \langle \forall x. p x \rangleproof
      fix a
      show \langle p \rangleproof (rule ccontr)
         show \leftarrow p xthen have \langle \exists x \rangle \neg p x \rangle_{\text{max}}with \leftarrow (Ex. - p x) assume \perp ...
      ged
  ged
  with \leftarrow (\forallx. p x) > show \top ...
ged
```


```
lemma Foobar:
   assumes \leftarrow (\forall x. p x)shows \langle \exists x \cdot \neg p \ x \rangleproof (rule ccontr)
   assume \langle \exists x, -p \rangle xhave \langle \forall x, p \rangleproof
      fix a
      show \langle p \rangle as
      proof (rule ccontr)
         show \leftarrow p a>
         then have \langle \exists x \rangle \Rightarrow p x \rightarrow \ldotswith \leftarrow (\exists x \cdot -p x) assume \Boxged
  ged
   with \leftarrow (\forall x. p x) show \top ...ged
```


```
lemma Foobar:
   assumes \leftarrow (\forall x. p x)shows \langle \exists x \cdot \neg p \ x \rangleproof (rule ccontr)
   assume \langle \exists x \cdot \neg p \ x \ranglehave \langle \forall x, p \rangleproof
      fix a
      show \langle p \rangle as
      proof (rule ccontr)
          assume \leftarrow p a>
          then have \langle \exists x \cdot \neg p x \rangle.
          with \left(-\exists x \quad -p x\right) show \perp ...
      ged
   ged
   with \leftarrow (\forall x. p x) show T_{n+1}ged
```


```
lemma Foobar:
   assumes \leftarrow (\forall x, p x)shows \overline{X}. \neg p \overline{X}proof (rule ccontr)
   assume \leftarrow (\exists x \cdot \neg p x)have \langle \forall x, p \rangleproof
      fix a
      show \langle p \rangle as
      proof (rule ccontr)
          assume \leftarrow p a>
         then have \langle \exists x \cdot \neg p x \rangle.
         with \leftarrow (\exists x \cdot \neg p x) show \bot ..
      qed
   qed
   with \leftarrow (\forall x. p x) show T_{\text{max}}ged
```


Example

```
lemma Foobar:
   assumes \leftarrow (\forall x. p x)shows \overline{X} \rightarrow p \overline{X}proof (rule ccontr)
   assume \left(\neg \left(\exists x \rightarrow p x\right)\right)have \langle \forall x. p x \rangleproof
       fix a
       show \langle p \rangle a>
       proof (rule ccontr)
          assume \leftarrow p a>
          then have \langle \exists x \cdot \neg p x \rangle..
          with \leftarrow (\exists x \cdot \neg p x) > show \bot \cdot \cdotqed
   qed
   with \leftarrow (\forall x. p x) show \perp ..
qed
```


[Conclusion](#page-24-0)

Our experiences with the approach

- Difficult to come up with problems of the right complexity
- Relatively easy to grade submissions
- Students seem to have no problem understanding how to fill in answers and hand in

[Conclusion](#page-24-0) Grades

[Conclusion](#page-24-0) Automated grading?

- Difficult because students hand in with many syntax errors
- Some work on this has been done for Coq
- In an exam situation it seems unfeasible

- How do we design problems with a good level of complexity?
	- Auxiliary tools can help mitigate complexity issues, but require a lot of work to create
	- Project-based exams may be easier to design, but take a long time to create and are difficult to scale up to many students
- Can we make grading more automated?
- Are there other things we should test?